

**CLAIM AMENDMENTS**

1-20. (Cancelled)

21. (Currently Amended) A method ~~of performed by a computing device for~~ supporting true color, ~~24bpp~~, graphics in a multipoint data conference having at least a conference server computing device and a conference participant computing device, comprising the steps of:

examining by the conference server computing device color depth capabilities of all ~~the conference participants computing devices~~; and  
transmitting true color graphics if the examining indicates that all conference participants participant computing devices can support true color graphics.

22. (Currently Amended) The method of claim 21, further comprising the steps of:

mapping true color graphics to closest equivalent in a color palette of a depth determined by the lowest color depth supported by any participant computing device;  
transmitting mapped graphics to all ~~participants participant computing devices~~.

23. (Original) The method of claim ~~22~~21, wherein ~~the step of mapping comprises the step of mapping the true color graphics to the closest equivalent in a 256 color, 8bpp color palette~~ true color is represented by at least twenty-four bits per pixel.

24. (Currently Amended) The method of claim 22, wherein the step of mapping comprises the step of mapping the true color graphics to ~~the a~~ a closest equivalent in a ~~16 color, 4bpp color palette~~ that has fewer colors than true color.

25. (Currently Amended) The method of claim 21, further comprising the step of re-examining the color depth capabilities of conference ~~participants~~ participant computing devices upon addition and deletion of conference members.

26. (Original) The method of claim 25, further comprising the step of repainting shared information if the color depth capabilities change.

27. (Currently Amended) The method of claim 26, wherein the step of repainting shared information includes the step of transmitting true color graphics if all conference ~~members~~ participant computing devices can support true color graphics.

28. (Currently Amended) The method of claim 26, wherein the step of repainting shared information includes the step of mapping true color graphics to closest equivalent in a color palette of a depth determined by the lowest color depth supported by any participant computing device.

29. (Cancelled)

30. (Currently Amended) The method of claim 28, wherein the step of mapping comprises the step of mapping the true color graphics to the closest equivalent in a 46 ~~color, 4bpp~~ color palette that has fewer colors than true color.

31. (Original) The method of claim 21, wherein the step of transmitting includes the step of specifying color depth in drawing order packets identifying the color depth for which these packets were generated.

32. (Original) The method of claim 21, wherein the step of transmitting includes the step of transmitting packets of less than 256 bytes in uncompressed format.

33. (Currently Amended) The method of claim 21, wherein the step of transmitting includes the step of persistently compressing packets to a size less than or equal to 4kfour kilobytes.

34. (Currently Amended) A method ~~of performed by a computing device for~~ transmitting graphics in a multipoint data conference having at least a server computing device and a conference participant computing device, comprising the steps of:

examining color depth capabilities of conference ~~participants-participant computing devices~~, the conference ~~participants-participant computing devices~~ having different-differing color depth capabilities;

identifying ~~the-a~~ minimum color depth supported by any conference participant computing device; and

transmitting graphics at the minimum color depth supported by any conference participant computing device to all conference ~~participants-participant computing devices~~.

35. (Currently Amended) The method of claim 34, wherein the step of transmitting graphics comprises the step of transmitting true color, ~~24bpp~~ graphics if all conference ~~participants-participant computing devices~~ can support true color, ~~24bpp~~ graphics.

36. (Currently Amended) The method of claim 34, further comprising the step of mapping true color graphics to a closest equivalent in a color palette of a depth determined by the lowest color depth supported by any participant computing device performed prior to the step of transmitting.

37. (Currently Amended) The method of claim 36, wherein the step of mapping comprises the step of mapping the true color graphics to ~~the-a~~ a closest equivalent in a 256 color, 8bpp-color palette that has fewer colors than true color.

38. (Currently Amended) The method of claim 36, wherein ~~the step of mapping comprises the step of mapping the true color graphics to the closest equivalent in a 16 color, 4bpp color palette~~ true color is represented by at least twenty-four bits per pixel.

39. (Original) The method of claim 34, wherein the step of transmitting includes the step of specifying color depth in drawing order packets identifying the color depth for which these packets were generated.

40. (Original) The method of claim 34, wherein the step of transmitting includes the step of transmitting packets of less than 256 bytes in uncompressed format.

41. (Currently Amended) The method of claim 34, wherein the step of transmitting includes the step of persistently compressing packets less than or equal to 4k four kilobytes.

42. (New) A computer-readable medium having computer-executable instructions for performing a method of transmitting graphics in a multipoint data conference, comprising:

receiving at a host computing device color depth capabilities of a participant computing device;  
examining at a host computing device color depth capabilities of the participant computing device to identify a maximum color depth; and  
transmitting graphics from the host computing device to the participant computing device at the identified maximum color depth.